

**A Survey on Various Technique of Image Denoising and Comparative Analysis**¹Sanjaeev K Sharma, ²Dr. Yogendra Kumar Jain¹Associate Professor, Department of E&I, SATI, Vidisha, India²Professor and I/C HOD, Department of CSE, SATI, Vidisha, India

Abstract— Image denoising outlines the pre-processing stage in the region of study, photography, medical science and technology, wherein some way picture has been degraded and requires to be restored prior to additional processing. It is still a difficult crisis for researchers as pictured noising originates blurring and initiates artifacts. Unusual types of pictures inherit various noise models and noise are utilized to show various noise types. Denoising technique is inclined to be precise and based on the noise and image model types. In this paper, we study about type of noise, classification of image denoising method etc. In this paper, we presented two filters: Guided and Wiener Filter comparison. The tentative result performed on Peak Signal Noise Ratio (PSNR) and Mean Square Error (MSE).

Keywords—Types of Noise; Guided Filter; Wiener Filter; PSNR; MSE.

I. INTRODUCTION

Digital image is very imperative in our routine life for example satellite T.V., computer resonance imaging and in area of research and technology. Image sensors collect the data sets which are contaminated by noise due to imperfect instruments, disturbed natural phenomenon can all degrade the feature of data of interest. Noise may also be introduced in images due to transmission and compression of images. Thus, image denoising is the compulsory and crucial step for image analysis. Thus, it is crucial to assign some efficient image denoising techniques to avoid this kind of corruption from digital images. This crisis is still a bottleneck for the researchers because removal of noise causes the artifacts and image blurring. This paper gives different methods for elimination of noise and provides us the approaches in the methods to explain which technique will give the reliable and approximate estimate of original picture given its degraded edition. [1]

Denoising is the procedure of eliminating noise from the pictures. Noise reduction methods are abstractly alike despite of the picture being processed; Although a previous information of the features of a probable signal can signify the implementations of these schemes varies, significantly based on the signal types. Image denoising is frequently utilized in many fields for example publishing, photography, applications of medical image processing, where a picture was anyhow degraded but requires to be improved before it may be printed or making observations. For this sort of application we want to distinguish something about the degradation process so as to develop a model. [2]

Types of Noise

Normally images are affected by many noise. Various types of noise have their own characteristics and are inherent in images in different manner. Whole noise types can be alienated into—following:

- Multiplicative Noise Model
- Additive Noise Model

In the multiplicative model the noisy picture is generated by multiplication of real picture and noise signal. Additive noise is the signal that achieve additional to the real picture to generate the resultant noisy image. The general noise types found in images are Gaussian Noise, SPN and Speckle Noise. [3]

A. Gaussian Noise

It is consistently spread over the full signal. Every pixel within noisy picture is the summation of random Gaussian distributed noise value and true pixel value. It is an amplifier noise that is independent at all pixels with signal intensity. Gaussian noise is statistical noise that has its prospect density function alike to the usual distribution. It occurs due to electronic circuit & sensor noise owing to bad light or peak temperature. It is a constant power additive noise.

B. Salt & Pepper Noise (SPN)

SPN is also called shot noise, spike noise or impulse noise. A picture including SPN will have shady pixels in intense regions and intense pixels in shady regions. It can be occurred by dead pixels, analogue-to-digital converter and bit errors in communication [4]. It has two potential values, a high value and small value. The prospect of each is typically less than 0.1.

C. Speckle Noise

It is a granular noise which intrinsically presents also degrade the features of the synthetic aperture radar (SAR) and active radar pictures. In conventional radar this noise consequences from random variations in the arrival signal from a

point which is no larger than a single image-processing component. It enhances the average of grey level of confined region [4]. It is a multiplicative noise. The source of this noise is an arbitrary interference between the coherent returns.

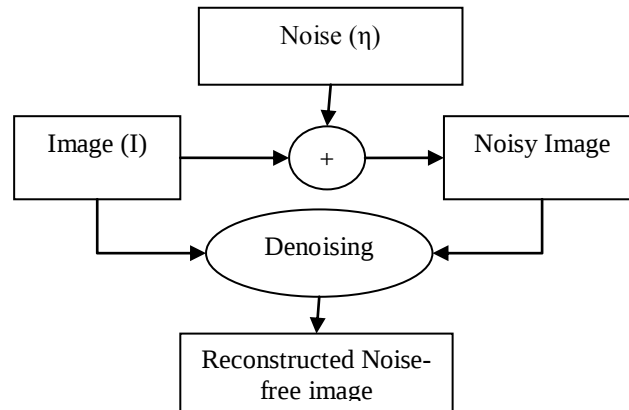


Figure 1. Block diagram of image denoising

II. DENOISING OF IMAGE

It means suppression of the effect of the noise, consequently resultant image becomes acceptable. There are two fundamental methods for image denoising: transform domain and Spatial filtering methods. Spatial domain schemes work directly on image pixels, whereas transforming domain schemes are depending on modifying Fourier or wavelet transform of the image. Several denoising schemes are present for removal of fixed impulse noise value due to their efficiency in noise elimination and ease of implementation. Standard median filter (SMF) is broadly used for its ease and noise elimination ability. But this filter proves to be effective at a small noise density because as noise density enhances the edges of the picture are not preserved. This drawback was overcome by the introduction of several other techniques for the elimination of SPN [5]. In center weighted median filter (CWM), the middle pixel is allocated particular weight; this means that middle pixel is continual many times which is specified as mass and then executed. CWM conserves much facts at small noise suppression. Scheme of Adaptive median filter (AMF) utilizes the method for adaptively alters window size to get removal of impulse noise. But this technique at peak noise density leads to hazing of images due to huge window size [6].

PROBLEM STATEMENT

Noise arises as a result of un-modelled or un-modellable processes going on in the production and capture of the real signal. Noise appears in images from a range of sources. SPN common image processing problem, noise is occurring by errors within information transmission, malfunctioning pixels in camera sensors, defective memory sites, or timing errors within digitization procedure and most scanned images contains noise in form of darker dots and disturbances caused by the scanning process. If noise cannot be decreased thus, the image may mistakenly be interpreted incorrect.

There are following impulsive noise models are given below.

Let $Y_{i,j}$ be gray level of real picture Y at pixel position (i, j) and

$[n_{min}, n_{max}]$ be the dynamic array of Y . Let $X_{i,j}$ be gray level of noisy picture X at pixel (i, j) position. *Impulsive Noise* can then be explained as:

$$X_{i,j} = \begin{cases} Y_{i,j} & \text{with } 1 - p \\ R_{i,j} & \text{with } p \end{cases}$$

where, $R_{i,j}$ is for the real gray scale value over pixel location (i, j) . When $R_{i,j} \in [n_{min}, n_{max}]$ the picture is called corrupted with *Random Valued Impulsive Noise* (RVIN) and when $R_{i,j} \in \{n_{min}, n_{max}\}$ it is specified as SPN.

The disparity between RVIN and SPN can be best described by Figure 1.2. In the condition of SPN the pixel reserve in the noise can be either $n_{min}(0)$ or $n_{max}(255)$. While in RVIN state it can range from n_{min} to n_{max} .

In this thesis, we primarily focus only on SPN and imitation is achieved using SPN. Conversely projected filter is eliminating RVIN and SPN both successfully.

III. CLASSIFICATION OF DENOISING ALGORITHMS

A. Spatial Filtering A conventional way to remove noise from image information is to make use of spatial filters. Spatial filters can be supplementary classified into linear and non-linear filter.

1) *Non-Linear Filters* The noise is eliminated lacking any efforts to clearly identify it. Spatial filters utilize a low pass filtering on sets of pixels by the assumption that noise absorbs the higher area of the frequency spectrum. Usually spatial

filters eliminate noise to a rational extent except the rate of blurring images that in turn creates the edges within image invisible. In modern time, a range of nonlinear median filters for example rank conditioned rank selection, weighted median, and relaxed median have been discovered to conquer this disadvantage.

Median filter It is non-linear filter. It removes noise effectively as well as preserving sharp edges. It is more operative than convolution when the aim is to concurrently eliminate and reserve noise. It just substitutes every pixel value by the average intensity level in the nearby pixel [7]. It verifies to be fine in eliminating SPN. It is a instruction statistics filter beside getting the average, rank of pixel values in the window, get the nth value 1.2

Averaging filter It is easy to understand. it do smoothing of pictures (that is eliminating changes of power between two pixels). Average filter substitutes every pixel by the mean of pixel in a square window nearby pixels. Bigger window can eliminate noise very efficiently, but also blur image

2) Linear Filters It is the greatest mean filter for Gaussian noise for MSE. Linear filters be inclined to haze sharp edges, obliterate lines and other well picture details, and execute badly in the occurrence of signal-based noise. The Wiener filtering technique needs the data regarding actual signal and spectra of the noise. it works fine if the fundamental signal is even. Donoho and Johnstone projected the wavelet based denoising system to reduce the limitation of the Wiener filtering, in.

Weiner Filter

This technique needs the data about the actual signal and spectra of noise. it works fine only if the fundamental signal is even. Wiener technique executes the spatial smoothing and its model difficulty control matched to the selecting the window size. $H(u, v)$ is the degradation function and its conjugate complex is $H(u, v)^*$. $G(u, v)$ is the degraded picture. $S_f(u, v)$ and $S_n(u, v)$ are power spectra functions of noise and actual picture. Wiener Filter assumes noise and power spectra of object.

$$F(u, v) = \frac{H(u, v)^*}{H(u, v)^2 + \frac{S_n(u, v)}{S_f(u, v)}} \cdot G(u, v)$$

Guided filter

It is a linear rotation variant explicit filter in which the filtered output is obtained by considering the guidance image which can be either input picture itself or other image. The filtered output is independent of kernel size and intensity range. It is the very reliable filter for noisy images. It also preserves edges while smoothing. Its other applications includes image matting, detail enhancement, image denoising and HDR compression. The operation of guided image filtering is illustrate in fig.1. Window radius 'r' and regularization factor ξ are the two important design functions to implement filtering operation. Guided filter reduces the gradient reversal difficulty of bilateral filter.

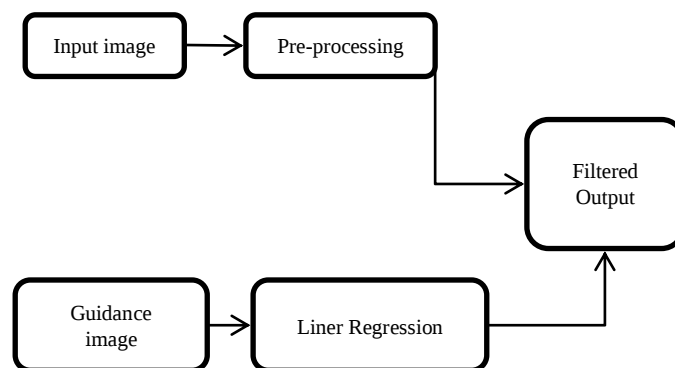


Figure 2. Guided image filter

B. Transform Domain Filtering This scheme divided according to the alternative of the source functions as non-adaptive and data adaptive.

1) Non-Adaptive Data Transform

a. Spatial-Frequency Filtering It introduces use of low pass filters through Fast Fourier Transform (FFT). The noise elimination is obtained by manipulating a frequency domain filter and adapting cut-off frequency when the noise elements are decorrelated from the helpful signal within frequency domain. These schemes are time taking and based upon filter function performance and cut-off frequency.

b. Wavelet domain Filtering In this filtering scheme operations can be alienated into nonlinear and linear and techniques.

Linear Filters

Wiener filter within wavelet domain defer optimal output when the signal corruption may be modeled as a Gaussian procedure and the accuracy standard is the MSE.

Non-Linear Filtering

The process utilizes sparsity feature of the wavelet transform (WT) and the actuality that the this measure white noise within the signal domain to the transform domain. Therefore, signal energy turn into more intense into lesser coefficients within transform domain, noise energy does not. It is significant principle that allows the division of signal from noise.

c. Wavelet Coefficient Model This model focuses on the multiresolution features of WT. This technique gives association of signal at unusual resolutions by obtaining the signal transversely multiple resolutions. This technique generates exceptional output but is very complex and expensive. The wavelet coefficients modeling can either be deterministic or statistical.

Deterministic method

This method of modeling includes making tree configuration of wavelet coefficients (WC) with each level in the tree show the every scale of transformation and nodes show the wavelet coefficients. The optimal tree estimation shows a hierarchical interpretation of wavelet decomposition. WC of singularities have huge WC which persevere along the branches of tree.

Statistical Modeling of WC.

This scheme focuses on properties of the WT such as multiscale correlation among the WC, local correlation between nearby coefficients etc. This scheme has an inherent objective of perfecting the precise modeling of image information with utilize of WT.

2) Data-Adaptive Transforms In recent times a latest technique called Independent Component Analysis (ICA) has achieved broad spread attention. One benefit of utilizing ICA is it's theory of signal to be Non-Gaussian that facilitates denoising of pictures with Non-Gaussian with Gaussian division. Some uses of ICA technique are machine fault recognition, cancelling of reflection, seismic monitoring, searching concealed factors in economic data text document study, sound signal processing, radio communications, data mining, image processing, time series forecasting, defect recognition in patterned display surfaces, bio medical signal processing. Disadvantage of ICA depends on schemes is the computational charge because it utilizes sliding window [8]

IV. LITRETURE SURVEY

Twinkle Shah, et.al (2015) [9] Image Denoising is very popular application of image epitome. This paper advised a scheme to enhance epitome depending on denoising. Image denoising methods state-of-the-art utilize transform domain action for superior noise elimination. This paper explains the transform domain processing by the epitome depending on denoising outline. It utilizes Orthogonal Locality Preserving Projection (OLPP) are studied from the epitome and denoising is achieved within OLPP domain. The tentative results with unusual noise levels advised a important number of enhancement on the real epitome based denoising.

Vikas Gupta et al. (2013), [10] shows an analysis of few notable tasks within the image denoising. The admired schemes are classified into different groups and an outline of special algorithms and analysis is offered.

Jignasa M. Parmar et al. (2013) [11] have estimated and matched performances of improved denoising and local adaptive wavelet image denoising scheme. These schemes are matched with other PSNR between real and noisy image and PSNR between real and denoised image. Their tentative results for a picture show that RMSE of the local adaptive wavelet picture denoising scheme is smallest than improved denoising scheme and the PSNR of this method is greater than other scheme. Consequently, the picture after denoising has a better visual effect.

Kheradmand et al. (2013) [12] represent the filtering analysis of the projected scheme depending on the spectral features of Laplacian matrices. Some of the firm iterative schemes for successful kernel-based denoising are specially used in writer's framework. Their projected system gives a improved understanding of enhancement scheme in self-similarity-based methods, that can be used for their further improvement.

R. Harrabi et al. (2012) [13] studied the unsuccessfulness of isotropic diffusion and improved the study into the regular anisotropic diffusion. It is used with small gradient and entire difference based diffusion is utilized along edges. These schemes have been functional to textured and satellite pictures to show the procedure. The PSNR for the trial data is appraised and the classification accurateness from these denoising schemes is validated. Their tentative results express the advantage of the regular anisotropic diffusion for picture denoising.

Guo-Duo Zhang et al.(2012) [14] propose that the idea of picture denoising is achieved from the degraded image noiseelimination, restore the realpicture. Traditional denoising schemesmay filter noise, except at the equivalent time they build the fuzzy picture details. The SVMdepending method for picture denoising is thebest method therefore it can not only eliminatethe noise, but also keep the picture detail. SVM is a machine learning, which based on statistical learning theory, and this method is widely applied to solve classification problems. The paper projectedapicture denoising system based on SVM. Their imitationoutcomes show that the process can keep the image detail, restore the realpicture and eliminate noise.

Meenal et al. (2012)[15] They also propose a latest approach which gives a heterogeneous way for the challenging issue. In [16] they projectedapicture denoising scheme using partial differential equation. In their proposed approach they projected three different schemes blur, noise and lastly for noise and blur. These methods are correlated by PSNR, SNR, MSE and Image Fidelity. They achieve result on different scenario. They also compare our result on the basis of the above five parameters and the result is better in comparison to the traditional technique.

XuGuanlei et al.(2012) [17] checks how the bi-dimensional empirical mode decomposition (BEMD) proceeds in digital picture. The 3-Ddices showing the presentation of BEMD are offered, thatproduce good perception and physical explanation. The theoretical study is provided for analyzing observed behaviors and supported by numerical experiments. The main aim of their study is primarily to contribute to a recoveredperceptive of the possibilities and limitations offered by BEMD in digital images.

Wen-Chieh Lin, et.al (2011) [18] projected alocal tone mapping processwhich areviewseffects of attentionand adaptation. our accepted High Dynamic Range(HDR) saliency graph to analyze an attention graph, whichforecasts the attentive and non attentive areasinan HDR picture. The attention graph is then utilized to nearbyregulate the contrast of the HDR picture according toadaptation and attention models found in psychophysics.These learn their tone mapping procedure to HDRvideos and pictures and computeoutputcreatedby three state-of-the-art tone mapping algorithms. Thisstudyprove that theseschemegenerates results withenhancedpicture quality in condition of preserving chromaticity and particulars of image saliency.

Yen-Ching Chang, et.al. (2010) [19] haveprojected a latest framework for the contrast enhancement with histogram equalization. In this procedure twosupport and boundary values are taken and the values of the picture are set according to these value. The projectedtechnique effectivelydecreases the washout emergence andartifacts of the image.

Chen HeeOoi, et.al. (2010) [20] proposedthe novelapproach of contrastenhancement of the pictures usingquadrant dynamic histogram equalizations. The proposedQDHE is the very robust schemefor detailsextraction ofthe small contrast images. Observing from the imitationresults achieved, the QDHE has generates the finestperformance for quantitative and qualitative evaluations.

Objectives

The objective of this paper is to learn the existing typical median filter and examine its result on restored picture and to effort to the enhanced and proficient filter. In summary, the thesis objects are listed as:

- To compare image restoration by using median and proposed filters.
- To evaluate restored images by using MSE and PSNR.

MSE In statistics, MSE of the estimator is one of various methods to calculating the quantity through which an estimator vary from the real value of the quantity being approximated. Now it is only utilized to calculate the dissimilarity between real pictures with a restored image.

$$MSE = \frac{1}{M \times N} \sum_{i=1}^M \sum_{j=1}^N (Y_{i,j} - \hat{Y}_{i,j})^2$$

PSNR analysis utilizes a standard arithmetical model to compute an objective dissimilarity between two pictures. It approximates the dominance of a reconstructed picture regarding a real picture. The fundamental thought is to analyze a distinct number that imitates the value of the reconstructed picture. Reconstructed picture with greater PSNR are evaluate better.

Given an original picture Y of $(M \times N)$ pixels size and a reconstructed picture $\hat{Y}$, the PSNR (dB) is explained as:

$$PSNR(x) = \frac{10 \times \log_{10}(\text{double}(m) \cdot ^2)}{MSE(x)}$$

TABLE I. PSNR AND MSE COMPARISON BETWEEN GUIDED AND WIENER FILTER

IMAGE	Guided Filter MSE	Wiener Filter MSE	Guided Filter PSNR	Wiener Filter PSNR
	25.6329	19.4256	30.5854	32.0563
	13.2965	11.5053	33.4049	34.4053
	26.1108	22.2865	30.8855	31.5399
	40.1413	43.2788	28.2429	27.5165

TABLE II. PSNR AND MSE COMPARISON BETWEEN AVERAGE AND MEDIAN FILTER

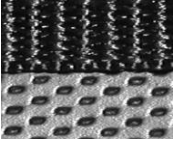
	Average filter	Wiener filter	Median filter
PSNR	63.9887	7.1795	7.1811
MSE	0.0260	$1.2449e^{+04}$	$1.2444e^{+04}$

TABLE III. PSNR AND MSE COMPARISON BETWEEN AVERAGE , WIENER AND MEDIAN FILTER

	Average filter	Wiener filter	Median filter
PSNR	63.4729	66.3031	76.2956
MSE	0.0292	0.0152	0.0015

V. CONCLUSION

In this paper, represent a analysis on image denoising scheme and comparative study on various techniques and types. As pictures are imperative for all field so it is a main preprocessing job before additional processing of picture like feature extraction, texture analysis, segmentation, etc. In image denoising unusual types of noises which can corrupt image and types of filters by which recover noisy image. Different filters show different results after filtering. Some filters degrade

picture quality and remove edges. Presentation of denoising algorithms is calculated by quantitative performance measures for example PSNR, MSE with condition of visual superiority of the pictures.

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